

3D Landmarks

Description

- 3D Landmarks provides 3D models of prominent landmarks with photorealistic façades such as historic buildings, tourist attractions, high-rise buildings and transportation hubs
- This product can improve a user's orientation and sense of place in unfamiliar or complex situations

Data Features

- Landmarks designate significant places of interest to tourists and/or identify structures visible or significant due to size or history
- 3D Landmarks are based on polygons which can be scaled and rotated 360 degrees
- Each structure is delivered in two levels of detail with varying polygon count:
 - Light resolution: <500 polygons (average 200 polygons)
 - Standard resolution: <1000 polygons (average 500 polygons), depending on complexity of the structure
- Icons are also available for smaller scale applications in 64x64 pixel

Availability

- Commercially available

Format

- Available in .OBJ and TGA (for icon)
- Support for the following formats: GDF, RDF, NAVSTREETS and File Geodatabase (FGDB)
- South Korea format support limited to GDF and UMF (proprietary)

Coverage

- 35,222 landmarks in 102 countries and territories globally